

Midori's House Rules
For *Changeling: The Dreaming* Games
Lords of the Morning Addendum
(Revised May 25, 2001)

Character Creation

1. Sidhe characters receive a ten Freebie point bonus at character creation (for a total of 25 Freebies before Flaws). These points will be given in addition to any other extra Freebie points awarded as previously outlined. This bonus simulates the advantages that sidhe have over the commoner kiths, and allows them to start out on a higher footing than your average commoner. Please note that all sidhe characters *must* take at least one dot in the *Title* Background, and be a member of one of the five Noble Houses in the main **Changeling** rulebook (pp. 106-11). For purposes of this chronicle, sidhe characters may take any level of *Title* up to and including Count/ess (4 dots).
2. Ennobled (i.e., titled) commoner fae (i.e., non-sidhe) characters receive a five Freebie point bonus at character creation (for a total of 20 Freebies before Flaws). These points will be given in addition to any other extra Freebie points awarded as previously outlined. For purposes of this chronicle, ennobled commoner fae may take any level of *Title* up to and including Knight/Lady (2 dots). Please note that any ennobled commoner *must* be affiliated with one of the noble Houses. Also, non-sidhe do *not* gain House Boons from their affiliation, but neither are they affected by the House Flaws.
3. Non-ennobled commoner fae characters are created as per the standard character creation rules in the **Changeling: The Dreaming** rulebook (15 Freebie points before Flaws). Also keep in mind that, reflecting the feudal nature of Kithain society, a good number of non-ennobled characters may be relegated to lower-echelon positions in the freehold.
4. In this particular chronicle, Player Characters are not allowed to take the *Holdings* Background. The reason for this is that all PCs are members of the court of the son of the local duke, and therefore have access to the prince's Freehold.
5. New players entering the Chronicle after it has begun may receive up to five additional Freebie Points (for a total of 20 before Flaws). These points will be given in addition to any other extra Freebie points awarded as previously outlined. These additional points are intended to bring new characters a bit closer to the level of the older, established characters and thus keep the power level of the group on a somewhat equal level.